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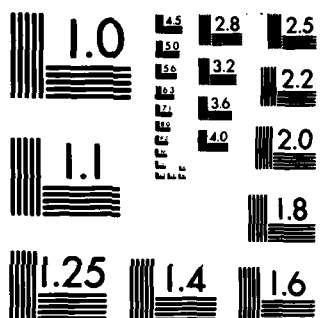
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TAPTRN - A TAPE UTILITY PROGRAM

by

S. Sinn

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TAPTRN - A TAPE UTILITY PROGRAM

by

S. Slinn
SARSAT Project
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ABSTRACT

The computer program TAPTRN, a utility routine used to read magnetic tapes of unknown content and format, is described for use on an HP 1000 computer. It provides the user ready access to all the capabilities of the tape handling hardware of the HP 1000. TAPTRN is documented in terms of a brief description of the utility, its capabilities, a guide on how to use it, and the source and pseudocode for the routines written.

RÉSUMÉ

Cet ouvrage porte sur le programme d'ordinateur TAPTRN, sous-programme de service utilisé avec l'ordinateur HP 1000 pour lire des bandes magnétiques de présentation et de contenu inconnus. Ce programme permet à l'utilisateur d'avoir facilement accès à toutes les possibilités du dérouleur de bande de l'ordinateur HP 1000. L'auteur fait une brève description du sous-programme de service TAPTRN, explique quelles sont ses possibilités, fournit des instructions sur la façon de l'utiliser et indique la source et le pseudo-code des routines écrites.

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1.0 INTRODUCTION

TAPTRN is a utility program to aid in the processing of digital tapes.

This report describes two programs, TAPTRN and TSTAPE. TAPTRN is a FORTRAN callable subroutine designed to facilitate the processing of digital tapes. It contains a variety of functions which makes available all the capabilities of the mag tape hardware. This subroutine is written in FORTRAN 4X and FLECS, a FORTRAN preprocessor.

TSTAPE is a main program, written in FORTRAN 4X, that has been created to facilitate the usage of the TAPTRN program by providing full access to all the TAPTRN functions.

Both of the programs, TAPTRN and TSTAPE, are intended to be used on an HP1000 computer with a RTE IVB operating system.

In the following sections, TAPTRN will be documented under the headings: Program Overview, Calling Sequence and Parameter List, and Error Codes. The source listing for TAPTRN is found in Appendix A and the pseudo code describing the source listing in Appendix B. TSTAPE will be documented under the headings: Program Overview, and Compiling and Running the Program. The source listing for TSTAPE is found in Appendix C and the pseudo code describing the source listing in Appendix D.

2.0 TAPTRN DESCRIPTION

2.1 PROGRAM OVERVIEW

The facilities provided by TAPTRN are as follows:

- 1) Variable record length.
- 2) Ability to skip and backspace multiple records or files, thereby allowing the user to:

- a) skip to subsequent files without having to read through intervening files;
 - b) position the tape at the logical end of volume;
 - c) perform a logical rewind to position the tape at the beginning of a file which is not the first file on the reel.
3. Provide the calling program with information on the tape position, i.e. BOT, EOF.
 4. Return success or failure on all requested functions along with device status word.
 5. Erase four inches of tape.

TAPTRN has ten different functions. With this capability, the user has all the necessary functions to perform any combination of operations on the tape drive. The only restrictions imposed are those of the hardware limitations of the controller and drive.

2.2 CALLING SEQUENCE AND PARAMETER LIST

TAPTRN is called by the FORTRAN statement:

```
CALL TAPTRN(IUNIT,KODE,KOUNT,IERR,NTRAN,IPOS,ISTAT,IBUFF)
```

None of these parameters are optional, however, some of the parameters are for input, and some are for output. The input parameters are:

- IUNIT - the logical unit number assigned to the tape drive, it has to be zero (not related to the system logical unit numbers).
- KODE - the function code.
- KOUNT - the count, used in combination with KODE as shown in the table for TAPTRN function codes.
- IBUFF - the user buffer name, an integer array to receive the data read from the tape, or it contains the data to be written to the tape. The maximum length allowed for this buffer is 9950 words.

The output parameters are:

- IERR - the error code, where:

0 - successful completion of the requested operation
 <0 - failure of requested operation.

IPOS - the tape position, where:

=1, BOT
 =2, EOF
 =3, EOT
 =4, EOY

ISTAT - status return information (see table).

NTRAN - for reading/writing records, it contains the actual number of words transferred (in reading, this may differ from KOUNT if an EOF is encountered). For the skip/backspace functions, NTRAN contains the number of files/records skipped.

TABLE 1

TAPTRN Function Codes

<u>KODE</u>	<u>Function</u>
-2	Unlock logical unit
-1	Obtain resource number and lock logical unit
0	Status request
1	Rewind tape
2	Write end-of-file
3	Skip KOUNT records forwards
4	Backspace KOUNT records
5	Skip KOUNT files forwards
6	Backspace KOUNT files
7	Erase four inches of tape
8	Read a record and transfer up to KOUNT words (maximum 500 words)
9	Write a record KOUNT words long (maximum 500 words)

TABLE 2
Status Return Information (ISTAT)

<u>ISTAT</u>	<u>Meaning</u>
1	Parity and/or timing error.
2	Reel does not have Write enable ring.
3	I/O request requested: <ul style="list-style-type: none"> a) Tape motion required, but tape is at load point. b) Backward tape motion required, but tape is at load point. c) Write request was given, but reel does not have write enable ring.
4	Timing error on last read/write operation.
5	End-of-tape marker sensed.
6	Start-of-tape marker sensed.
7	End-of-file record encountered when reading, forward spacing, or backward spacing.
8	Unit available for use.
9	Unit disabled.
10	Unit currently in operation.
11	Unit waiting for an available DMA channel.

2.3 ERROR CODES

TAPTRN carried out a number of checks on the input parameter list to ensure valid requests. The code placed in IERR is generated by TAPTRN and not by the operating system. The error codes which can be set by TAPTRN are listed below.

TAPTRN Error Codes (IERR)

<u>Code</u>	<u>Description</u>	<u>Source</u>
-2	Invalid function code.	KODE out of range (-2 to 9).
-37	No file accessed on logical unit number.	Logical unit was not locked.
-92	Invalid logical unit.	Logical unit number was not zero.
-93	Logical unit was not unlocked.	Specified logical unit not in SST.

3.0 TSTAPE DESCRIPTION

3.1 PROGRAM OVERVIEW

TSTAPE has been created to (a) facilitate the usage of the TAPTRN program and (b) be used as an aid in the analysis of computer tapes of unknown format. TSTAPE has many commands which provide full access to all the TAPTRN functions. These are as follows:

COMMAND SUMMARY (X=UNIT,DEFAULT=0)

```

IN(X) = INITIALIZE THE DRIVE (-****MUST BE FIRST COMMAND INPUT****)
RD(X) = READ A RECORD
WT(X) = WRITE A RECORD
DI    = DISPLAY A READ/WRITE BUFFER
ST    = DRIVE STATUS (LAST COMMAND)
SL    = SET RECORD LENGTH
RW(X) = REWIND TAPE
NR(X) = NUMBER OF RECORDS IN THE FILE
SK(X) = SKIP
RL(X) = FIND THE RECORD LENGTH (WORDS)
EF(X) = WRITE AN EOF
TS(X) = WRITE/READ TEST
SH    = SHOW THE FIRST RECORD OF EACH FILE ON THE TAPE
EX    = EXIT
HE    = HELP

```

When first using this tape package, the most helpful command is HE, the help command. This command will display the command summary shown above, on the screen.

The commands are self explanatory but a few will be expanded upon here. It should be noted that the first command that should be input is IN(X), initialize the drive. If another command is input first, before this one, an error message will appear stating that the drive has not been initialized. This command has been incorporated to accommodate multiple tape drives on the system, allowing the user to acquire one drive solely for their use.

The command DI, Display the Read/Write Buffer, has the capability to display the buffer in ASCII, integer or octal format, and to convert EBCDIC and BCD data to ASCII before displaying. The user will be queried which of these capabilities is to be utilized at the appropriate time.

For all the commands that have (X) included in them, i.e. IN(X), it is not necessary to include the (X) with the command if the user wishes to use the unit default of 0. For example, instead of entering RD(0), the user can enter RD.

3.2 COMPILING AND RUNNING THE PROGRAM

In order to run this program, enter the following command while in file manager:

```
:RU,TSTAPE
```

The initial screen display introducing the program will then appear.

Command files have been created in case it is necessary to re-compile and load the program. A listing of these command files is found in Appendix E. The rebuilding of the program is done in two stages. First invoke the transfer file, RTAPE, by entering:

```
:TR,RTAPE
```

in order to rebuild the TAPTRN program. Then, invoke the transfer file, CTSTAP, by entering:

```
:TR,CTSTAP
```

in order to rebuild the TSTAPE program and to link and load the TSTAPE and TAPTRN programs together. The program TSTAPE, is then ready to run in the manner stated above.

4.0 SUMMARY COMMENTS

This report has described the two programs, TTAPE and TAPTRN. TTAPE has been described along with a description of how to compile and run the program. TAPTRN has been described along with a description of its parameter list, error codes and status return information. Further documentation of each program is provided in the comments of the program.

APPENDIX A

TAPTRN SOURCE LISTING

```

C*****
C This is a FORTRAN callable subroutine that is designed to give
C the user the capability to manipulate the tape drive in order
C to read any type of tape.
C The facilities provided by TAPTN are:
C 1)Variable record length
C 2)Ability to skip and backspace multiple records or files
C thus permitting the user to:
C a)skip to subsequent files without having to read through
C intervening files
C b)position the tape at the logical end of volume
C c)perform a logical rewind to position the tape at the
C beginning of a file which is not the first file on the reel
C d)provide the calling program with information on the tape
C position eg.BOI,EOF
C e)allow tape formatting eg.writing EOF,EOV
C f)return success or failure on all requested functions along
C with device status word
C g)erase four inches of tape
C
C The calling sequence to invoke this subroutine is:
C
C CALL TAPTN(IUNIT,KODE,KOUNT,IERR,NTRAN,IPOS,ISTAT,IBUFF)
C
C See the program documentation for a description of the parameters.
C
C The files used with this program are:
C  &TAPTRN -source module
C  %TAPTRN -relocatable module
C  TAPTN  -runnable program
C  RTAPE  -transfer file to compile TAPTN
C -note- all these files reside on cartridge 13
C
C To create this subroutine invoke the transfer file, RTAPE by,
C :TR,RTAPE
C

```

```

C
C Author: Suzanne Slinn
C Date: November 6, 1982
C
C*****
C
C
C $FILES(15,15)
C      SUBROUTINE TAPIN(IUNIT,KODE,KOUNT,IERR,NTRAN,IPOS,ISTAT,IBUFF)
C      INTEGER IERR,ISTAT,KODE,IUNIT,ICON,LURAY(6),NUM,I,ITOPB,ICNWD,
C      1      ISTAT,LUN,IA,IB,IN,OUT,TYPE,IBUFL,ITEST,IBUFF(9950)
C      LOGICAL FOUND,EOT,EDT,ILOCK
C      DATA IN/1/,OUT/1/,ILOCK/.FALSE./
C
C      Initialize error codes
C      IERR=-2
C      ISTAT=0
C      NTRAN=0
C      ISTAT=0
C      IPOS=0
C
C      Check for valid function code
C      IF ((KODE .LT. -2) .OR. (KODE .GT. 9)) RETURN
C
C      Check if Magtape unit number valid
C      IERR=-92
C      IF (IUNIT .NE. 0) RETURN
C      LUN=IUNIT+8
C      IERR=-37
C      IF (KODE .GE. 0)
C      IF (.NOT.(ILOCK)) RETURN
C      FIN
C      IERR=0

```



```

C
C Case Function Code of
C SELECT (KODE)
C (-2)
C      Unlock
C      ICON=000000B
C      NUM=1
C      LURAY(1)=LUN
C      Unlock the LU
C      CALL LURQ(ICON,LURAY,NUM)
C      ILOCK=.FALSE.
C      RETURN
C      FIN
C
C      (-1)
C      Lock
C      ICON=000001B
C      NUM=1
C      LURAY(1)=LUN
C      Lock the LU
C      CALL LURQ(ICON,LURAY,NUM)
C      ILOCK=.TRUE.
C      RETURN
C      FIN
C
C      (0)
C      Status request
C      ICNWD=0
C      ICNWD=ICNWD+8
C      CALL EXEC(13,ICNWD,ISTAT)
C      CALL STATS(ISTAT,ISTAT)
C      IERR=0
C      RETURN
C      FIN
C

```

```
C
(1) Rewind tape
    CALL MANIP(4,LUN)
    CALL EXEC(13,LUN,ISTAT)
    CALL STWAT(ISTAT)
    ISTAT=0
    IPOS=1
    IERR=0
    RETURN
    FIN

C
(2) Write end of file
    CALL MANIP(1,LUN)
    CALL EXEC(13,LUN,ISTAT)
    CALL STWAT(ISTAT)
    ISTAT=0
    IERR=0
    IPOS=2
    RETURN
    FIN

C
(3) Skip KOUNT records forwards
```

```

I=1
EOF=.FALSE.
WHILE ((I .LE. KOUNT) .AND. (.NOT. (EOF)))
  Forward space 1 record
  CALL MANIP(3,LUN)
  ICNWD=8
  CALL EXEC(13,ICNWD,ISTAT)
  CALL STWAT(ISTAT)
  ITEST=IAND(ISTAT,(2**7))
  WHEN (ITEST .EQ. 2**7)
    EOF=.TRUE.
    ISTAT=7
    IPOS=2
    I=I-1
  FIN
ELSE
  ITEST=IAND(ISTAT,(2**5))
  IF (ITEST .EQ. (2**5))
    EOF=.TRUE.
    ISTAT=5
    IPOS=3
    I=I-1
  FIN
FIN
I=I+1
FIN
WHEN (I .GT. KOUNT)
  NTRAN=I-1
FIN
ELSE
  NTRAN=I
FIN
IERR=0
RETURN
FIN

```

C

C

```

(4)      C      Skip KOUNT records backwards
          I=1
          EOF=.FALSE.
          WHILE (( I .LE. KOUNT) .AND. (.NOT. (EOF)))
            C      Backward space 1 record
            CALL MANIP(2,LUN)
            ICNWD=8
            CALL EXEC(13,ICNWD,ISTA1)
            CALL STWAT(ISTA1)
            ITEST=IAND(ISTA1,(2**7))
            WHEN (ITEST .EQ. 2**7)
              EOF=.TRUE.
              ISTAT=7
              IPOS=2
              I=I-1
            FIN
          ELSE
            ITEST=IAND(ISTA1,(2**6))
            IF (ITEST .EQ. (2**6))
              EOF=.TRUE.
              ISTAT=6
              IPOS=1
              I=I-1
            FIN
          FIN
          I=I+1
        FIN
      WHEN (I .GT. KOUNT)
        NTRAN=I-1
      FIN
    ELSE
      NTRAN=I
    FIN
  IERR=0
  RETURN
FIN

```

C

```

C      (5) Skip KOUNT files forwards
      I=1
      EOT=.FALSE.
      WHILE ((I.LE. KOUNT) .AND. (.NOT. (EOT)))
        Forward space a file
        CALL MANIP(13B,LUN)
        ICNWD=8
        CALL EXEC(13,ICNWD,ISTAT)
        CALL STWAT(ISTAT)
        ITEST=IAND(ISTAT,(2**5))
        IF (ITEST.EQ. 2**5)
          IPOS=3
          EOT=.TRUE.
          ISTAT=5
          I=I-1
        FIN
        I=I+1
      FIN
      IERR=0
      WHEN (I.GT. KOUNT)
        NTRAN=I-1
      FIN
      ELSE
        NTRAN=I
      FIN
      RETURN
      FIN

```

C

```

C
(6) Skip KOUNT files backwards
I=1
EOT=.FALSE.
WHILE ((I .LE. KOUNT) .AND. (.NOT. (EOT)))
    Backward space a file
    CALL MANIP(14B,LUN)
    ICNWD=8
    CALL EXEC(13,ICNWD,ISTAT)
    CALL STWAT(ISTAT)
    ITEST=IAND(ISTAT,(2**6))
    IF (ITEST .EQ. 2**6)
        IPOS=1
        EOT=.TRUE.
        ISTAT=6
        I=I-1
    FIN
    I=I+1
FIN
IERR=0
WHEN (I .GT. KOUNT)
    NTRAN=I-1
FIN
ELSE
    NTRAN=I
FIN
RETURN
FIN

C
(7) Erase four inches of tape
CALL MANIP(12B,LUN)
CALL EXEC(13,LUN,ISTAT)
CALL STWAT(ISTAT)
IERR=0
RETURN
FIN
C

```

```

C
      (8)      Read a record
               ICODE=1
               ICNWD=B
               IBUFL=KOUNT
               CALL EXEC(ICODE,ICNWD,IBUFF,IBUFL)
               CALL ABREG(IA,IB)
               NTRAN=IB
               CALL STATS(IA,ISLAT)
               IF (ISLAT.EQ. 7)IPQS=2
               IERR=0
               RETURN
               FIN

```

```

C
      (9)      Write a record
               ICODE=2
               ICNWD=B
               IBUFL=KOUNT
               CALL EXEC(ICODE,ICNWD,IBUFF,IBUFL)
               CALL ABREG(IA,IB)
               CALL STATS(IA,ISLAT)
               IERR=0
               RETURN
               FIN
               FIN
               RETURN
               END

```

```

C
C
C*****
C      This subroutine continually polls the status of the operation
C      until the current operation is complete.
C*****
C
C

```

```

SUBROUTINE STWAI(ISTAT)
  INTEGER ISTAT
  15 CONTINUE
    ITEST=(ISTAT .AND. 32768)
    IF (ITEST .EQ. 0) RETURN
    CALL EXEC(13,8,ISTAT)
    GO TO 15
  END
C
C
C*****
C This subroutine performs the I/O control calls such as rewind,
C write end of file.
C*****
C
C
C
SUBROUTINE MANIP(FUNC,LUN)
  INTEGER FUNC,LUN,ICNWD
  ICNWD=0
  C Shift the function code six bits to the left in ICNWD
  ICNWD=ICNWD+ISHFT(FUNC,6)
  ICNWD=ICNWD+LUN
  CALL EXEC(3,ICNWD)
  RETURN
  END
C
C
C*****
C This subroutine sets the appropriate bits in ISTAT for status
C return information.
C*****
C
C
C
SUBROUTINE STATS(ISTAT,ISTAT)
  INTEGER CHECK,ISTAT,I,ISTAT1
  LOGICAL FOUND
  CHECK=0
  C Set the 14 and 15 bits to 1 in CHECK
  C

```



```

C      CHECK=CHECK+16384
C      CHECK=CHECK+32768
C      Save bits 14 and 15
C      CHECK=IAND(CHECK,ISTAT)
C      no bits set
C      IF (CHECK .EQ. 0) ISTAT=8
C      14 bit set
C      IF (CHECK .EQ. 16384) ISTAT=9
C      15 bit set
C      IF (CHECK .EQ. 32768) ISTAT=10
C      14 and 15 bit set
C      IF (CHECK .EQ. 49152) ISTAT=11
C      I=1
C      FOUND=.FALSE.
C      Find the STATUS bit set for bits 1-7
C      WHILE (( I.LE. 7) .AND. (.NOT. (FOUND)))
C      CHECK=0
C      CHECK=IAND(ISTAT,(2**I))
C      IF (CHECK .EQ. 2**I)
C      ISTAT=I
C      FOUND=.TRUE.
C      FIN
C      I=I+1
C      FIN
C      RETURN
C      END

```

APPENDIX B

PSEUDOCODE

Subroutine TAPTRN

Initialize error codes and other variables

If (Kode < -2 or Kode > 9)

then

Return indicating KODE range error

endif

If (Iunit \neq 0)

then

Return indicating invalid logical unit number error

endif

If (Kode \geq 0 and unit not locked)

then

Return indicating resource not locked error

endif

Case Function Code of

-2: Unlock the logical unit
Set locked flag to false
Return

-1: Lock the logical unit
Set locked flag to true
Return

```

0: Obtain present drive status
   Set ISTAT to reflect status
   Return

1: Manipulate the bits for rewind code
   Obtain present driver status
   Wait until the driver is available for use
   Return

2: Manipulate the bits for end-of-file code
   Obtain present driver status
   Wait until the driver is available for use
   Return

3: Initialize loop counters
   While (record counter < KOUNT and NOT(EOF))
       Manipulate bits to space 1 record forwards
       Obtain present driver status
       Wait until device is ready for use
       If end of file record bit is set
           then
               EOF = True
               Set ISTAT to reflect EOF
               Set IPOS to reflect EOF
               Decrement record counter
           Else
               If end-of-tape marker bit is set
                   then
                       EOT = True
                       Set ISTAT to reflect EOT
                       Set IPOS to reflect EOT
                       Decrement record counter
                   endif
               Increment record counter
           Endwhile
       If (Record counter > KOUNT)
           NTRAN = record counter-1
       else
           NTRAN = record counter
       endif
   Return

```

```

4: Initialize loop counters
  While (Record counter ≤ KOUNT and NOT(EOF))
    Manipulate bits to backspace one record
    Obtain present driver status
    Wait until device is ready for use
    If end of file record bit is set
    then
      EOF = True
      Set ISTAT to reflect EOF
      Set IPOS to reflect EOF
      Decrement record counter
    else
      If start of tape marker bit is set
      then
        EOF = True
        Set ISTAT to reflect BOT
        Set IPOS to reflect BOT
        Decrement record counter
      endif
    endif
  Endwhile
  If (Record counter > KOUNT)
  then
    NTRAN = record counter-1
  else
    NTRAN = record counter
  endif
  Return

5: Initialize loop counters
  While (Record counter ≤ KOUNT and NOT (EOT))
    Manipulate bits for forward space one file
    Obtain present driver status
    Wait until device is ready for use
    If end-of-tape marker bit is set
    then
      EOT = True
      Set ISTAT to reflect EOT
      Set IPOS to reflect EOT
      Decrement record counter
    endif
    Increment record counter
  Endwhile
  If (Record counter > KOUNT)
  then
    NTRAN = record counter-1

```

```

else
    NTRAN = record counter
endif
Return

6: Initialize loop counters
While (Record counter ≤ KOUNT and NOT (EOT))
    Manipulate bits to backspace one file
    Obtain present driver status
    Wait until device is ready for use
    If start-of-tape marker bit is set
    then
        EOT = True
        Set ISTAT to reflect EOT
        Set IPOS to reflect EOT
        Decrement record counter
    endif
    Increment record counter
Endwhile
If (Record counter > KOUNT)
then
    NTRAN = record counter-1
else
    NTRAN = record counter
endif
Return

7: Manipulate bits to erase four inches of tape
Obtain present driver status
Wait until device is ready for use
Return

8: Read the record
Determine the present driver status
Return

9: Write the record
Determine the present driver status
Return

End Case on Function Code
Return
End Subroutine TAPTRN

```

Subroutine STWAT

```
c Subroutine to wait for driver to be ready for use
  While driver not available for use
    Obtain present driver status
  Endwhile
  Return
End Subroutine STWAT
```

Subroutine MANIP

```
c Subroutine to manipulate bits for desired function code
  Shift function code six bits to the left in ICNWD
  Add the logical unit number to ICNWD
  Perform the function
  Return
End Subroutine MANIP
```

Subroutine STATS

```
c Subroutine to set appropriate bits in ISTAT to reflect
c present driver status
  If neither the 14th nor 15th bits in driver status are set
  then
    ISTAT=8
  If 14th bit set in driver status
  then
    ISTAT=9
  If 15th bit set in driver status
  then
    ISTAT=10
  If 14th and 15th bits are set in driver status
  then
    ISTAT=11
```

```
Initialize loop counters
While (Present bit ≤ 7 and NOT FOUND)
  If Present bit in driver status set
  then
    ISTAT = Present bit
    FOUND = True
  endif
  Present bit = Present bit +1
Endwhile
Return
End Subroutine STATS
```

APPENDIX C

TSTAPE SOURCE LISTING

```

FIN4,T
C*****
C This is a FURTRAN program that has been created to
C (1) facilitate the usage of the TAPTRN program,
C (2) aid in the analysis of computer tape of unknown format.
C
C ISTAPE has several commands which provide full access to all
C the TAPTRN functions. To obtain a list of the commands, type
C HE in response to the INPUT COMMAND> prompt when the program
C runs.
C
C To invoke this program, type RU,ISTAPE.
C
C The files used with this program are:
C  &TSTAPE -source program
C  &TSTAPE -relocatable module
C  LTSTAPE -transfer file for LOADR
C  CTSTAPE -transfer file to compile and load TSTAPE
C  -note- all these files reside on cartridge 13
C
C To create this program invoke the transfer file,CTSIAP by,
C :TR,CTSTAPE
C AFTER building the subroutine TAPTRN.
C
C To run this program after invoking the transfer file, CTSTAPE,
C type,
C      :RU,ISTAPE
C
C
C Author: Suzanne Y. Slinn
C Date:  November 6,1982
C*****

```



```

$FILES(15,15)
PROGRAM TSTAPE
INTEGER BCM(2),FM,AIO,IIO,OIO,EAO,BAO,IRO,YES,ICMD,JR,IT
INTEGER BF1(120),BF2(120),BF3(240),VT(6)
INTEGER NAME(40),IBIT(2),ILOCK(2),VOL
DIMENSION IB1(9950),INIT(2),POSN(5),ICMD(19)
EQUIVALENCE (BF3,BF1),(BF3(121),BF2),(IB1(1),IBIT(1))
DATA ICMD/'IN','SH','RD','WT','DI','SI','SL','CO',
1 'RW','NR','SK','RL','EF','TS','EX','HE','DU','LE',
2 'SA'//
DATA INIT/2*0/
DATA AIO/'A'//,IIO/'I'//,OIO/'O'//,EAO/'E'//,BAO/'R'//,IRO/'7'//,
1 YES/'Y'//,IU,KI,IR,NI,IP,IS/6*0/
DATA VT/015452B,062106B,015510B,015512B,015452B,062105B/
DATA POSN/' ',' ' ROT',' EOF',' EOT',' EOV'//
DATA ILOCK/015554B,015555B/

C
C Clear the screen, home the cursor, display initial messages.
WRITE(1,490) (VT(I),I=1,6)
490 FORMAT(6A2,/,/, ' TSTAPE: THIS PROGRAM IS INTENDED AS ',/,/,
1 ' A) A TEST PROGRAM FOR THE SUBROUTINE TAPTRN AND ',/,/,
2 ' B) A UTILITY PROGRAM TO AID IN THE ANALYSIS OF ',/,/,
3 ' COMPUTER TAPES OF UNKNOWN FORMAT ',/,/,
4 ' *TYPE (HE)LP TO DISPLAY THE AVAILABLE COMMANDS.')
IC=1
ID=0

C
C..... Issue the desired command
C Move cursor to display line
110 CALL KLOAD(22,0)
WRITE(1,500)
485 READ(1,485)ICM,ICM(2)
FORMAT(A2,A1)
ICL=IC
IUL=ID
DO 100 I=1,17
IF (ICM.EQ. ICMD(I)) GO TO 105
100 CONTINUE

```

```

120 CALL KLOAD(22,0)
    WRITE(1,510)
    CALL TIME
    GO TO 110

```

```

C
C      A valid command has been identified
105 IB=ECM(2)
    ID=0
    IF (IB .EQ. 2H0 ) ID=0
    IF (IB .EQ. 2H1 ) ID=0
    IF (IB .EQ. 2H4 ) ID=1
    IF (( ID .LT. 0) .OR. (ID .GT. 1)) GO TO 120
    IF (ID .EQ. 0) IU=0
    IF (ID .EQ. 1) IU=1
    I=-I

```

```

C      Determine if it is the initialization command or a command
C      that does not determine a previous initialization.
    IF ((IC .EQ. 1) .OR. (IC .GT. 14)) GO TO 125
    IF (INIT(IU+1) .EQ. 1) GO TO 125
    CALL KLOAD(22,0)
    WRITE(1,515)
    CALL TIME
    GO TO 110

```

```

C
C      Case command of:
125 CALL KLOAD(22,0)
    WRITE(1,111) ILOCK(1)
    GO TO (5,10,15,20,25,30,35,40,45,50,55,60,65,70,75,80,85
1      ,90,95),IC

```

```

C
C.....*IN*, Initialize tape command
5  CALL TAPTN(IU,-1,KT,IR,NT,IP,IS,IB1)
    INIT(IU+1)=1
    ICL=IC
    IUL=ID
    GO TO 30

```

```

C      *SH*, Show the contents of the first record of each file
C      10  KT=9950
          VOL=0
          CALL KLOAD(22,0)
          WRITE(1,541)
          READ(1,505)FM
          CALL TAPTN(IU,1,KT,IR,NT,IP,IS,IB1)
          CONTINUE
C      11
C      Repeat until EOV is true
          IF (VOL .EQ. 1) GO TO 30
          IP=0
          CALL TAPTN(IU,8,KT,IR,NT,IP,IS,IB1)
          IF ((IP .EQ. 2) .OR. (IP .EQ. 3)) VOL=1
          IF (VOL .EQ. 1) GO TO 30
C      If not end of tape, write out first record of file
          WRITE(18,500)NT
          IF (IN .EQ. AID)WRITE(18,545)((IB1(I),I=1,NT)
          IF (FM .EQ. IID)WRITE(18,550)((IB1(I),I=1,NT)
          IF (FM .EQ. OIO)WRITE(18,555)((IB1(I),I=1,NT)
          IF (FM .EQ. EAO)CALL EBCDIC(1B1,NT)
          IF (FM .EQ. BAO)CALL BCD(1B1,NT)
          IP=0
C      12  CONTINUE
          IF (IP .EQ. 2) GO TO 13
              CALL TAPTN(IU,8,KT,IR,NT,IP,IS,IB1)
              GO TO 12
C      13  GO TO 11

```

```

C
C.....*RD*, Read a record
15 CALL KLOAD(22,0)
   WRITE(1,530)
C   Get the Kount words to be read
   READ(1,525)KT
   IF ((KT .EQ. 0) .OR. (KT .GT. 9950)) KT=9950
   DO 16 I=1,KT
      IB1(I)=0
16   Read one record of the desired length
      CALL TAPTN(IU,8,KT,IR,NT,IP,IS,IR1)
      IF (IP .EQ. 0) GO TO 14
      CALL KLOAD(22,0)
      WRITE(1,535)
      CALL TIME
14   CALL KLOAD(22,0)
      WRITE(1,635)
635  FORMAT(' DUMP TO LINE PRINTER? (Y)=YES )_')
      IO=18
      KT=NT
C   Determine if dump to line printer desired.
      READ(1,505)BF1(1)
      IF (BF1(1) .EQ. YES) GO TO 24
      GO TO 30
C
C.....*WT* Write a record
20 CALL KLOAD(22,0)
   WRITE(1,530)
C   Get number of words to write
   READ(1,525)KT
   IF ((KT .EQ. 0) .OR. (KT .GT. 9950)) KT=9950
   CALL KLOAD(22,0)
   WRITE(1,532)
532  FORMAT(' ENTER POSITION IN BUFFER OF WHERE TO START WRITING>_')
C   Get position in buffer of where to start writing data to
   READ(1,525)ISTR1
   I=ISTR1-1

```

```

22      DO 22 I=1,KT
        IB1(I)=ISTRI+I
C      Write one record of the desired length
        CALL IAPIN(10,9,KT,IR,NI,IP,IS,IB1)
        GO TO 30
C
C.....*DI* Display the read buffer
25      IO=1
24      CALL KLOAD(22,0)
        WRITE(1,541)
        READ(1,505)FM
        WRITE(1,1111)ILOCK(2)
        WRITE(1,640)(VT(I),I=1,6)
C
C      Determine which form of output is desired.
        IF (FM .EQ. AIO) GO TO 26
        IF (FM .EQ. IIO) GO TO 27
        IF (FM .EQ. OIO) GO TO 28
        IF (FM .EQ. EAO) GO TO 29
        IF (FM .EQ. BAO) GO TO 31
        IF (FM .EQ. TR0) GO TO 32
        GO TO 120
C
C      Ascii data
26      CALL KLOAD(22,0)
        WRITE(1,650)
        READ(1,505)ICOMD
        IF (ICOMD .NE. YES) GO TO 37
        WRITE(1,640)(VT(I),I=1,6)
        WRITE(10,545)(IB1(I),I=1,KT)
        IF (IO .EQ. 18) GO TO 30
        GO TO 110
        LW=40
37      IF (ICOMD .NE. YES)LW=66
38      WRITE(1,640)(VT(I),I=1,6)
        WRITE(10,545) (IB1(I),I=1,NT)
        IF (IO .EQ. 18) GO TO 30
        GO TO 110

```

```

C      Integer data
27  WRITE(IO,550) (IB1(I),I=1,NT)
    IF (IO .EQ. 18) GO TO 30
    GO TO 110
C      Real data
28  WRITE(IO,555) (IB1(I),I=1,NT)
    IF (IO .EQ. 18) GO TO 30
    GO TO 110
C      Ebcidic data
29  CONTINUE
    CALL EBCDC(IB1,KT)
    GO TO 26
C      Bcd data
31  CONTINUE
    CALL BCD(IB1,KT)
    GO TO 26
C      Convert to octal data
32  CONTINUE
    CALL CONVRT(IB1,KT)
C      WRITE(IO,555)(IB1(I),I=1,KT)
    IF (IO .EQ. 18) GO TO 30
    GO TO 110
C
C      *ST* Status of the drive
30  WRITE(1,111)ILOCK(2)
    WRITE(1,560)(VT(I),I=1,6),IUL,ICMD(IC1),KCODE,KT,NT,
      1 POSN(1P+1),IR,IS
    GO TO 110
C
C      *SL* Set record length
35  CALL KLOAD(22,0)
    WRITE(1,565)
    READ(1,525)KT
    IF ((KT .EQ. 0) .OR. (KT .GT. 9950)) KT=9950
    GO TO 30
C
40  GO TO 110

```

```

C.....*RW* Rewind tape
45 CALL TAPIN(IU,1,KT,IR,NT,IP,IS,IB1)
   GO TO 30
C
C.....*NR* Get the number of records in a file
50 IF ((IP.EQ. 1) .OR. (IP.EQ. 2)) GO TO 51
   CALL KLOAD(22,0)
   WRITE(1,575)
   CALL TIME
   GO TO 30
C
51 K=0
   KS=KT
   KT=9950
   Read one record
54 CALL TAPIN(IU,8,KT,IR,NT,IP,IS,IB1)
   IF ((K.EQ. 0) .AND. (IP.EQ. 2)) GO TO 52
   IF (IP.EQ. 2) GO TO 53
   K=K+1
   NTL=NT
   GO TO 54
52 CALL KLOAD(22,0)
   WRITE(1,580)
   CALL TIME
   GO TO 30
53 WRITE(1,1111)ILOCK(2)
   CALL KLOAD(21,0)
   Write out the number of records found
   WRITE(1,1111)ILOCK(1)
   WRITE(1,585)K,NTL
   CALL TIME
   KT=KS
   GO TO 30
C

```

```

C
C.....*SK* Skip to end of file
55  CALL KLOAD(22,0)
    WRITE(1,625)
    READ(1,505)ICOMD
    IK=3
    IF (ICOMD .NE. YES) IK=5
    CALL KLOAD(22,0)
    WRITE(1,630)
    READ(1,525)KT
    IF (KT .GE. 0) GO TO 56
    IK=IK+1
    KT=-KT
56  CALL TAPIN(IU,IK,KT,IR,NT,IP,IS,IR1)
    GO TO 30
C
C.....*RL* Find record length
60  KT=9950
    CALL TAPIN(IU,8,KT,IR,NT,IP,IS,IR1)
    CALL KLOAD(22,0)
    WRITE(1,590)NT
    CALL TIME
    GO TO 30
C
C.....*EF* Write end of file
65  CALL TAPIN(IU,2,KT,IR,NT,IP,IS,IR1)
    GO TO 30
C
C.....*TS* TEST READ WRITE/READ PATTERN
70  CALL KLOAD(22,0)
    WRITE(1,530)
    READ(1,525)KT
    CALL KLOAD(22,0)
    WRITE(1,600)
    READ(1,605)NW,INC
    CALL KLOAD(22,0)

```



```

WRITE(1,620)
READ(1,505)ICOMD
IF(ICOMD.NE.YES) GO TO 71
CALL KLOAD(22,0)
WRITE(1,540)
READ(1,505)FM
C
71 KT1=KT
DO 81 I=1,NW
DO 82 J=1,KT1
  IB1(J)=J
  IF (ICOMD.NE.YES) GO TO 72
  IF (FM.EQ.AIO)WRITE(18,545)(IB1(L),L=1,KT1)
  IF (FM.EQ.IIO)WRITE(18,550)(IB1(L),L=1,KT1)
  IF (FM.EQ.OIO)WRITE(18,555)(IB1(L),L=1,KT1)
  Write a record
  CALL TAPIN(IU,9,KT1,IR,NT,IP,IS,IB1)
  IF (IR.EQ.0) GO TO 83
  WRITE(1,1111)ILOCK(2)
  WRITE(1,560)(VT(J),J=1,6),IUL,ICMD(ICL),KCODE,KTA,NT,
    POSN(IP+1),IR,IS
1
83 KT1=KT1+INC
  IF ((KT1.LE.0).OR.(KT1.GT.9950)) GO TO 84
81 CONTINUE
C
C.....Write 2 end of files/rewind and read
84 C=L TAPIN(IU,2,KT,IR,NT,IP,IS,IB1)
CALL TAPIN(IU,2,KT,IR,NT,IP,IS,IB1)
CALL TAPIN(IU,1,KT,IR,NT,IP,IS,IB1)
C
IUL=IU
KT1=KT
DO 86 I=1,NW
DO 89 J=1,KT1
  IB1(J)=0
89

```

```

C      Read a record
      CALL TAPTN(IU,8,KT1,IR,NT,IP,IS,IB1)
      IF (ICMD .NE. YES) GO TO 73
      IF (FM .EQ. AIO) WRITE(18,545)(IB1(L),L=1,KT1)
      IF (FM .EQ. IIO) WRITE(18,550)(IB1(L),L=1,KT1)
      IF (FM .EQ. OIO) WRITE(18,555)(IB1(L),L=1,KT1)
      IEC=0
73      DO 87 J=1,KT1
          IF (IB1(J) .NE. J) IEC=IEC+1
87      CONTINUE
C
      IF (IR .EQ. 0) GO TO 88
      WRITE(1,111)ILOCK(2)
      WRITE(1,560)(VT(J),J=1,6),IUL,ICMD(ICL),KCODE,KT1,
1      NT,POSN(IP+1),IR,IS
88      IF (IEC .EQ. 0) GO TO 92
          CALL KLOAD(22,0)
          WRITE(1,610)I,IEC
92      KT1=KT1+INC
          IF ((KT1 .LE. 0) .OR. (KT1 .GT. 9950)) GO TO 110
86      CONTINUE
      CALL TAPTN(IU,1,KT,IR,NT,IP,IS,IB1)
      GO TO 110
C
C.....*EX* Exit
75      WRITE(1,111)ILOCK(2)
      CALL TAPTN(IU,-2,KT,IR,NT,IP,IS,IB1)
      STOP
C
C.....*HE* Help facility
80      WRITE(1,111)ILOCK(2)
111      FORMAT(A2)
      WRITE(1,640)(VT(1),I=1,6)
      OPEN(33,FILE='HELINS',IOSTAT=IOS)
998      CONTINUE

```

```

222 READ(33,222,ERR=111,END=111)(BF1(I),I=1,80)
    FORMAT(80A1)
223 WRITE(1,223)(BF1(I),I=1,72)
    FORMAT(1X,72A1)
111 GO TO 998
    CONTINUE
    CLOSE(33)
    GO TO 110

C
85 GO TO 110
90 GO TO 110
95 GO TO 110

C
C
C.....Format statements.
500 FORMAT(' INPUT COMMAND >_')
505 FORMAT(2A1)
510 FORMAT(' *INVALID COMMAND*')
515 FORMAT(' *INITIALIZE DRIVE*')
520 FORMAT(' INPUT PARITY (O)DD,(E)VEN >_')
525 FORMAT(I7)
530 FORMAT(' INPUT RECORD SIZE (DEFAULT, KT=9950) >_')
535 FORMAT(' *EOF MARKER READ*')
540 FORMAT(' FORMAT? (A)SCII,(I)NTEG,(O)CTAL,(E)BC OR (B)CD TO ',
1      ' , ASCII >_')
541 FORMAT(' FORMAT? (A)SCII,(I)NTEG,(O)CTAL,(E)BC OR (B)CD TO ',
1      ' , ASCII >_')
545 FORMAT(2X,38A2)
550 FORMAT(12X,8I7)
555 FORMAT(12X,8O7)
560 FORMAT(6A2,/,35X,' TAPE STATUS',/,,' UNIT',7X,I6,11X,
1      'LAST COMMAND',5X,A2,/,,' PAR/DENS ',16,11X,
2      'KOUNT',7X,I7,11X,'NIRAN',7X,I7,/,,' POSN',9X,A4,11X,
3      'IERR',8X,I7,11X,'ISLAT',7X,I7)
565 FORMAT(' INPUT KOUNT SIZE(DEFAULT KT=9950) >_')
570 FORMAT(' *ROUTINE NOT WRITTEN*')
575 FORMAT(' *TAPE IS NOT AT BOT OR EOF*')

```

```

580 FORMAT(' *END OF TAPE*')
585 FORMAT(' NO. OF RECORDS(EOF EXCLUDED)',I7,/,1X,
1  , SIZE LAST DATA RECORD',I7)
590 FORMAT(' NO. OF WORDS READ=',I7)
600 FORMAT(' INPUT NO OF RECORDS AND INC/DEC (7 DIGITS) >_')
605 FORMAT(I7,1X,I7)

610 FORMAT(' RECORDS NO=',I7,'NO OF READ ERRORS=',I7)
620 FORMAT(' DO YOU WANT BUFFER DUMPS? (Y)=YES >_')
625 FORMAT(' RECORD SKIP? (Y)=YES >_')
630 FORMAT(' INPUT KOUNT,NEGATIVE MEANS BACKSKIP >_')
640 FORMAT(6A2)
650 FORMAT(' WITH CARRIAGE CONTROL? (Y)=YES >_')
655 FORMAT(' TWO LINE WIDTH NOT AVAILABLE')
660 FORMAT(A2)
665 FORMAT(' TAPE IS MOUNTED AND DRIVE INITIALIZED? (Y)=YES >_')
670 FORMAT(' IS SOURCE TAPE ON DRIVE ZERO? (Y)=YES >_')
675 FORMAT(' DO YOU WANT A CODE CONVERSION? (Y)=YES >_')
680 FORMAT(' WHICH ONE? (E)BC OR (B)CD TO ASCII? >_')
685 FORMAT(' DO YOU WANT A MAP DUMP OF THE TAPE? (Y)=YES >_')
690 FORMAT(6I6)
695 FORMAT(' DEFAULT MAP IS TO SPOOL? (Y)=YES >_')
6000 FORMAT(' FILENAME? >_')
6005 FORMAT(40A1)
6010 FORMAT(' RECORD SIZE ON OUTPUT (MAX=132)? >_')
6015 FORMAT(I6)
6020 FORMAT(132A1)
END

```

C THIS SUBROUTINE GETS THE CURRENT SYSTEM TIME
C

SUBROUTINE TIME
INTEGER ITIME(5),SEC,DIFF
CALL EXEC(11,ITIME)
SEC=ITIME(2)
DIFF=0

1 CONTINUE
IF (DIFF.GT. 2) GO TO 2
CALL EXEC(11,ITIME)
DIFF=ITIME(2)-SEC
GO TO 1

2 CONTINUE
RETURN
END

```

FTN4X,I
C
C
C
C
C
C KLOAD
C
      SUBROUTINE KLOAD( IRL,ICL)
      IMPLICIT REAL*8(A-H,O-Z)
      INTEGER ICA(2),ICB(1),ICC(2),ARAY(24),IC(24)
      DATA ICA/015446B,060400B/
      DATA ICB/071000B/
      DATA ICC/041400B,015512B/
      DO 1 I=1,7
      1   IC(I)=2H
      ENCODE(24,500,IC) (ICA(I),I=1,2),IRL,ICB,ICL,(ICC(I),I=1,2)
      500  FORMAT(2A2,12,A2,12,2A2)
      WRITE(1,510)(IC(I),I=1,7)
      510  FORMAT(1X,7A2)
      RETURN
      END

```

& EBCDIC

FTN4

C THE FOLLOWING SUBROUTINE ACCEPTS AN ARRAY OF WORDS (MAXIMUM SIZE 9950)
 C CODED IN EBCDIC AND CONVERTS EACH WORD TO ASCII CODE THE SIZE OF THE
 C ARRAY IS PASSED THROUGH PARAMETER "NO" AND THE RESULTANT ASCII CODE IS
 C PASSED BACK THROUGH THE PARAMETER "BUFF".

SUBROUTINE EBCDC(BUFF,NO)

INTEGER CD1,CD2

INTEGER ASC(255),NO,I,TEMP1,BUFF(9950),HIGH,LOW

DATA ASC/1B,2B,3B,0B,11B,0B,177B,0B,0B,0B,13B,14B,15B,16B,17B,
 20B,21B,22B,0B,0B,0B,10B,0B,30B,31B,0B,0B,0B,0B,0B,0B,
 0B,0B,34B,0B,0B,12B,27B,33B,0B,0B,0B,0B,0B,5B,6B,7B,
 0B,0B,26B,0B,0B,36B,0B,4B,0B,0B,0B,0B,24B,25B,0B,32B,
 40B,40B,40B,40B,40B,40B,40B,40B,40B,40B,40B,56B,74B,50B,
 53B,174B,46B,40B,40B,40B,40B,40B,40B,40B,40B,40B,40B,
 41B,44B,52B,51B,73B,40B,55B,57B,40B,40B,40B,40B,40B,
 40B,40B,40B,40B,40B,40B,54B,45B,137B,76B,77B,40B,40B,
 40B,40B,40B,40B,40B,40B,40B,40B,140B,72B,43B,100B,47B,
 75B,42B,40B,141B,142B,143B,144B,145B,146B,147B,
 150B,151B,40B,40B,40B,40B,40B,40B,40B,40B,152B,153B,154B,
 155B,156B,157B,160B,161B,162B,40B,40B,40B,40B,40B,40B,
 40B,176B,163B,164B,165B,166B,167B,170B,171B,172B,
 40B,40B,40B,133B,40B,40B,40B,40B,40B,40B,40B,40B,40B,
 40B,40B,40B,40B,40B,135B,40B,40B,173B,101B,102B,103B,
 104B,105B,106B,107B,110B,111B,40B,40B,40B,40B,40B,
 175B,112B,113B,114B,115B,116B,117B,120B,121B,122B,
 40B,40B,40B,40B,40B,134B,40B,123B,124B,125B,126B,
 127B,130B,131B,132B,40B,40B,40B,40B,40B,60B,61B,
 62B,63B,64B,65B,66B,67B,70B,71B,174B,40B,40B,40B,40B/
 IF (NO.EQ.0) GO TO 6

```

DO 8 I=1,NO
  TEMP1=BUFF(I)
  HIGH = ISHFT(TEMP1,-8)
  LOW  = ISHFT(HIGH,8)
  LOW  = TEMP1 - LOW
  CALL OTOD(HIGH)
  CALL OTOD(LOW)
  CD1=ASC(HIGH)
  CD2=ASC(LOW)
  BUFF(I)=ISHFT(CD1,8)+CD2
8  CONTINUE
6  RETURN
   END

```

C THE FOLLOWING SUBROUTINE CONVERTS AN OCTAL NUMBER TO A DECIMAL NUMBER

```

SUBROUTINE OTOD(NUM)
  INTEGER NUM,J,N,R
  J = NUM
  J = J/100B
  N = J*64
  R = NUM - J*100B
  J = R/10B
  N = N + J*8
  R = R - J*10B
  NUM = N + R
  RETURN
  END

```


FTN4

SUBROUTINE RCD(RUFF,NO)

C THE FOLLOWING SUBROUTINE ACCEPTS AN ARRAY OF WORDS STORED IN "RUFF" AND AN
 C INTEGER "NO" REPRESENTING THE NUMBER OF WORDS IN RUFF. EACH WORD CONTAINS
 C TWO CHARACTERS IN RCD CODE REPRESENTED IN STANDARD FORMAT WHICH ARE BROKEN
 C DOWN INTO SEPARATE RCD CODES, CONVERTED TO ASCII CODE BY MEANS OF A TABLE,
 C AND THEN STORED TWO CHARACTERS PER WORD IN THE STANDARD FORMAT BACK IN THE
 C THE ARRAY RUFF FROM WHERE IT WAS TAKEN

INTEGER RCI(63),RUFF(9950),NO,I,NEW,ITNP1,TEST
 C THE LARGEST ARRAY ACCEPTED BY THE SUBROUTINE RCD IS 9950

INTEGER CD1,CD2

DATA RCI/061B,062B,063B,064B,065B,066B,067B,070B,
 1 071B,060B,043B,100B,072B,076B,075B,040B,
 1 057B,123B,124B,125B,126B,127B,130B,131B,
 1 132B,137B,054B,050B,047B,134B,042B,055B,
 1 112B,113B,114B,115B,116B,117B,120B,121B,
 1 122B,041B,044B,052B,135B,073B,045B,053B,
 1 101B,102B,103B,104B,105B,106B,107B,110B,
 1 111B,077B,056B,051B,133B,074B,136B/

IF (NO.EQ.0) GOTO 6

DO 8 I=1,NO

TEMP1=RUFF(I)

NEW=40000B

NEW=NEW-400B

TEST=TEMP1-NEW

IF (TEST.GE.000B) GOTO 3

GOTO 5

5

```
C TEST IF THE VALUE OF THE SECOND RCD CODE NUMBER
C NEW IS THE FIRST RCD CODE NUMBER TO BE SHIFTED RIGHT 8 BITS
3  NEW=ISHFT(NEW,-8)
   CD1=RC1(NEW)
   CD2=RC1(IES1)
C CD1 AND CD2 CONTAIN THE ASCII EQUIVALENTS OF NEW AND TEST
   BUFF(I)=ISHFT(CD1,8)+CD2
8  CONTINUE
6  RETURN
   END
```

APPENDIX D

PROGRAM TSTAPE

Display start up message on the console
Repeat

Move the cursor to line 22
Read in the desired command
If not a valid command
then

Display error message

else

If the drive has not yet been initialized
then

Display error message

else

Move cursor to line 22
Turn memory lock on
Case Command of

In: Initialize the tape drive
Call TAPTRN (KODE = -1)
Display Status

SH: Show the contents of the first record of each file
End-of-volume = False
Move cursor to line 22
Determine the format the record is to be displayed in
Rewind the tape
Repeat

Read a record
If EOV encountered
then

End-of-volume = True

endif
If not EOV
then

```

        Write out number of words transferred
        Display record of format desired
        While not EOF
            Read next record
        Endwhile
    endif
Until EOF
Display status
RD: Read a record
    Move cursor to line 22
    Read in the number of words to be read
        (Default is 9950 words)
    Initialize buffer to zeroes
    Call TAPTRN (Kode = 8)
    Move cursor to line 22
    If end of file marker read
    then
        Display appropriate message
    else
        Determine if buffer read is to be dumped to the
        line printer
        If buffer is to be dumped
        then
            Move cursor to line 22
            Turn off memory lock
            If ASCII output desired
            then
                Output data
                Display status
            endif
            If Integer output desired
            then
                Output data
                Display status
            endif
            If Octal output desired
            then
                Output data
                Display status
            endif
            If EBCDIC output desired
            then
                Call EBCDIC
                Output converted ASCII data
                Display status
            endif
        endif
    endif

```

```

endif
If BCD output desired
then
    Call BCD
    Output converted ASCII data
    Display status
endif
else
    Display status
endif

```

WT: Write a record
 Move cursor to line 22
 Determine number of words in the record that are
 to be written
 Determine starting place in the write buffer
 Call TAPTRN (KODE = 9)

DI: Display the read buffer
 Move cursor to line 22
 Determine which form of output is desired
 If ASCII output desired
 then
 Output data
 Display status
 endif
 If Integer output desired
 then
 Output data
 Display status
 endif
 If Octal output desired
 then
 Output data
 Display status
 endif
 If EBCDIC data desired
 then
 Call EBCDIC
 Output converted ASCII data
 Display status
 endif
 If BCD output desired
 then
 Call BCD
 Output converted ASCII data
 Display status
 endif

```

ST: Status of the drive
    Turn off memory lock
    Display status of the last command

SL: Set record length
    Move cursor to line 22
    Read in desired record length
    Display status

RW: Rewind tape
    Call TAPTRN (Kode = 1)
    Display status

NR: Number of records in a file
    If not (BOT) or
        not (EOF) display
        error message
    endif
    Record counter = 0, EOF = False
    Repeat
        Call TAPTRN (Kode = 8)
        If end of file has been reached
            then
                Display the number of records read and the
                length of the last data record read
                EOF = True
            else
                Increment record counter
            endif
    Until EOF = True
    Display status

SK: Skip to end of file
    Move cursor to line 22
    Determine if record or file skip
    Determine number of records/files to skip
    If record skip
        then
            Kode = 3
        else
            Kode = 5
        endif
    If number of records/files to skip < 0
        then
            Kode = Kode +1
            Number of records/files to skip =
            -(Number of records/files to skip)
        endif
    endif

```

```

endif
Call TAPTRN (Kode)
Display status

RL: Record length
Call TAPTRN (Kode = 8)
Move cursor to line 22
Display the number of words read
Display status

EF: Write End of File marker
Call TAPTRN (2)
Display status

TS: Test Read/Write Pattern
Move cursor to line 22
Determine length of record to write
Determine the number of records to be written
Determine if buffer dumps desired
For I=1 to Number of records to be written
    If buffer dumps desired
    then
        Output buffer in appropriate form
    endif
    Call TAPTRN (Kode = 9)
    Increment length of record to write
Endfor
Call TAPTRN (Kode = 2)
Call TAPTRN (Kode = 2)
Call TAPTRN (Kode = 1)
For I=1 to Number of records to be read
    Call TAPTRN (Kode = 8)
    If buffer dumps desired
    then
        Output buffer in appropriate form
    endif
    Increment length of record to read
Endfor
Call TAPTRN (Kode = 1)

EX: Exit
Turn off memory lock
Call TAPTRN (Kode = -2)
Halt

HE: Help facility
Open external file
Read command summary for external file
Close file

```

```
End Case (of commands)
endif (valid command)
Until Exit command chosen
End Program TSTAPE
```


SUBROUTINE TIME

- c The following subroutine gets the current system time.
- c This subroutine is used in order that all messages displayed on the
- c console to the user are present for 2 seconds.

Subroutine TIME

```

Obtain the current system time
Sec = current second
Difference = 0
Repeat

    Obtain current system time
    Difference = current second - Sec

Until difference > 2
Return

```

End Subroutine TIME

SUBROUTINE BCD (BUFF, NO)

- c The following subroutine converts an array of BCD characters to their
- c corresponding ASCII characters.
- c The characters to be converted are input in BUFF and the number of
- c characters to convert are input in NO.
- c If there are characters to convert
- c then

```

For I=1 to NO
    Temp = BUFF(I)
    Get the upper 8 bits and shift left
    Look up this number in the table for ASCII equivalent
    Get lower 8 bits and look up the ASCII equivalent
    Store the ASCII equivalent back into BUFF(I)
Endfor
endif

```

End Subroutine BCD

SUBROUTINE &EBCDIC (BUFF,NUMBER)

- c The following subroutine accepts an array of words, BUFF, (maximum size
- c 9950) coded in EBCDIC and converts each word to ASCII code. The size
- c of the array is passed through the parameter "NUMBER" and the resultant
- c ASCII code is passed back through the parameter "BUFF".
- c If NUMBER > 0
- c then

```

For I=1 TO NUMBER DO

```

```

TEMP = BUFF(I)
HIGH = TEMP SHIFTED RIGHT 8 BITS
LOW = HIGH SHIFTED LEFT 8 BITS
LOW = TEMP-LOW
CONVERT HIGH TO A DECIMAL NUMBER
CONVERT LOW TO A DECIMAL NUMBER
CONVERT1 = ASCII EQUIVALENT OF EBCDIC HIGH
CONVERT2 = ASCII EQUIVALENT OF EBCDIC LOW
BUFF(I) = CONVERT1 SHIFTED LEFT 8 BITS + CONVERT2

```

```

Endfor
endif
Return
End Subroutine

```

SUBROUTINE &KLOAD (Row,Column)

- c This subroutine moves the cursor to the desired row and column.
- c These values are given in the input parameters Row and Column.

```

Clear Buffer
Encode the octal commands for moving the cursor to the
desired position into Buffer
Write out Buffer to the screen
Return
End Subroutine

```

```
RTAPE T=00004 IS ON CR SY USING 00002 BLKS R=0000
0001 : **This transfer file compiles the TAPIN program.
0002 : RU,FLECS,&TAPTRN,&TAPE::13,TAPE::13
0003 : RU,FTN4X,&TAPE::13,1,ZTAPTRN::13
```

```
CTSTAP T=00004 IS ON CR00013 USING 00002 BLKS R=0000
```

```
0001 : **This transfer file compiles the TSTAPE program and the BCD and
0002 : **EBCDIC subroutines. Then it links all together with the TAPTRN routine.
0003 : OF,TSTAE,8
0004 : RU,FTN4X,&BCD::13,1,ZBCD::13
0005 : RU,FTN4X,&EBCDIC::13,1,ZEBCDIC::13
0006 : RU,FTN4X,&TSTAPE,1,ZTSTAPE::13
0007 : RU,LOADR,LTSTAPE
```

```
LTSTAP T=00004 IS ON CR00013 USING 00002 BLKS R=0000
```

```
0001 RE,ZTSTAPE::13
0002 RE,ZKLOAD::13
0003 RE,ZTAPTRN::13
0004 RE,ZBCD::13
0005 RE,ZEBCDIC::13
0006 EN
```

APPENDIX E

TRANSFER FILES TO COMPILE AND LOAD THE PROGRAM

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13. ABSTRACT The computer program TAPTRN, a utility routine used to read magnetic tapes of unknown content and format, is described for use on the HP 1000 computer. It provides the user ready access to all the capabilities of the tape handling hardware of the HP 1000. TAPTRN is documented in terms of a brief description of the utility, its capabilities, a guide on how to use it, and the source and pseudocode for the routine written.		

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